

Chapter Clinic Presentation  
*Teamwork and  
Getting Ready for the Playoffs*

SJSOA Chapter Meeting  
21 October 2010  
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SJSOA Rules Interpreter



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**What do you do when you disagree with your partner**

**Situation**

As the trail, you have come up to help with a corner kick. During ensuing play, the ball is kicked over the end line on your side of the goal; your partner (the Lead) makes a strong call. You disagree (assume you had a better, less obstructed view).

**Possible Actions**

- Politely wait for your partner to look at you for help.
- Make eye contact, show "tip" to help make the correct call.
- Blow your whistle to get your partner's attention; show "tip" to help make the correct call.

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**What do you do when you disagree with your partner**

**Situation**

You both blow the whistle for a foul, then point in opposite directions for the restart.

**Possible Actions**

- Quickly get together and determine what your partner has called, and the order of events (what happened first).
- If multiple fouls occurred, focus on penalizing the first foul and awarding the restart to the team that was fouled first.
- This doesn't prevent us from dealing with misconduct on any player as appropriate.

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**What do you do when you disagree with your partner**

**Situation**  
Your partner makes a call; you believe they have interpreted a rule incorrectly.

**Possible Actions**

- If it not going to materially impact the game (example??), make a mental note and discuss at half-time or after the match.

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**What do you do when you disagree with your partner**

Same situation but you feel this call may materially impact the outcome of the match.

- Stop the clock and get together, and handle the issue professionally.
- If the call needs to be changed, the official that made the original call should signal the change, state the new call, and initiate the restart.
- The officials should provide a clear, confident, and concise explanation to the Coaches and players.

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**What do you do when you disagree with your partner**

Same situation (continued) – you feel this call may materially impact the outcome of the match.

- If you and your partner CANNOT come to agreement ...
  - The Head Referee could over-rule his/her partner – better solution.
  - The officials could allow the original call to stand – probably not a good answer.

Remember – our ultimate objective is to work together as partners to get each call right.

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### Post-Season Tournament Rules

- Games start at 2 PM to ensure enough daylight to include OT and shots from the penalty mark – update your availability in Arbiter accordingly.
- Confirm the match with the HOME school and your partner; bring all uniforms; arrive 1 hour before game time.
- Field inspection – make sure you have the mandated 25' boundaries on the spectator side and end lines and goals are counterweighted.
- Obtain rosters from both Teams.
- Make sure stadium clocks have working horns.

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### Post-Season Tournament Rules

- If OT is needed, play up to two 10-minutes GOLDEN GOAL overtime periods. Coin toss before the first OT period per Rule 5.2.2(d).
- 5 minute intermission between second half and the first OT period.
- 2 minute intermission between OT periods; teams change ends for second OT period.
- If the score is still tied at the end of second OT:
  - Head Referee shall choose the goal at which kicks from the penalty mark shall be taken.
  - Each Coach will select 5 players – on or off the field (except those who have been disqualified) to take kicks.

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### Post-season Tournament Rules

- If the score is still tied after the second OT:
  - A coin toss shall be used per Rule 5.2.2(d) – the Team winning the coin toss shall have choice of kicking first or second.
  - Teams alternate kickers; there is no follow-up on the kick.
  - The defending Team may change the Goalkeeper prior to each kick.
  - Following five kicks for each Team, the Team scoring the greatest number of kicks shall advance.
  - The kicks shall end at the point where the advancing Team has been determined.

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### Post-Season Tournament Rules

- If the score is still tied after 5 kicks:
  - Each Coach will select any 5 players – whether or not they participated in the original 5 kicks – to take another set of 5 kicks in the same Team order in a sudden victory manner. If one Team scores and the other Team does not score, the match is ended with no more kicks being taken.
  - If the score remains tied after the second set of 5 kicks, repeat the above procedure.
  - This procedure is used up to and including the State semi-final matches. In the State Finals, if score is still tied at the end of 2 OT periods, Co-Champions will be declared.

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### Post-Season Tournament Rules

NJ modification (2009) regarding Tournament matches that are suspended due to inclement weather:

- Tournament matches, suspended because of conditions which make it impossible to continue play, should be played to completion from the point of interruption. If the losing team, at the point of interruption, does not want to return to complete the game, the game will be considered to be complete.

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### Foul Recognition – watch the GK



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Foul Recognition – anything?



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Foul Recognition – anything?



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### SJSOA Meeting Schedule

- November 10 – Election of Officers and end of season banquet – Gloucester Township Tech, 6 PM start.

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